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# G.A.M.E.



GAMING ARTS MEDIA EXPO ★ [SPRINGFIELDDGAME.COM](http://springfielddgame.com)

## GREETINGS GAMEMASTERS

I want to congratulate you all for being part of what promises to be a phenomenal collection of events at the Gaming Arts Media Expo kicking off this Friday, October 7th!!!. Thanks to the Game Masters who stepped up and got their games on the schedule. We have over seventy games on the board for people to enjoy ranging from RPGs, boardgames, card games, miniature warfare, dicing games, not to mention more than a few never before seen at G.A.M.E. demos and play test sessions!

First of all, don't forget that your status as a GM gets you some definite perks at G.A.M.E.

- \$10 in Snack Bar Bucks for the weekend (we can't let our hardworking GMs go hungry :))
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- \$200 in Polybucks to award to PLAYERS – per game ran
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- \$25 in Polybucks for the GM – per game ran
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To help you all concentrate on fun rather than function we've installed a system this year to help get things going for you. Here's what will happen:

All pre-scheduled games will be posted at [Gaming HQ \(see map\)](#). People can see at a glance what's being played and when, and have a sign-up process for the players. When it comes time for you to run your respective games, be sure you follow the check in procedure. You'll need to come to Gaming HQ about ten minutes beforehand. There we'll check you in and confirm your game and

ten minutes beforehand. There we'll check you in and confirm your game and what table you've been assigned. Since we have so many games scheduled we're making sure everyone has a place to play, so all pre-scheduled games already have a **table reserved** for them. You'll get a GM packet with your table number and list of players that have signed up to play as well as your Polybucks for the game to reward your players as you see fit for their participation. You will also receive bucks of your own in appreciation for running the game in the first place.

With the number of games we have this year people may be spoiled for choice so if it turns out that your game is lacking the minimum amount of players we will make general announcements of all games (10 minutes to the hour) about to start to help you get the players you need. If you still need to fill spaces, let us know and we'll do what we can to help. If after all that you feel your game can't be run, come back to HQ and we'll either reschedule your game for a later time or if you prefer, cancel it. Since the discounts you're receiving on your G.A.M.E. preregistration fee is dependent on the games run, we will honor the discounts if your game isn't run but you made the effort, so be sure to check in and check out at HQ. As I just mentioned your registration discount is dependent on the games you've scheduled to run. If you don't show up for your own game or arbitrarily cancel without valid reason then the discount for that particular game will be voided and you will be expected to settle any balance for your registration.

There's still time to spread the word to your gaming buddies, friends and family to join us all at G.A.M.E. What better way to make sure your games are filled than to bring your players with you? Not only that, when you're not running your games as a group you and your friends can take advantage of all the other games and events being run and really have some fun you might not normally get a chance to do.

We have a fantastic special feature in the gaming area this year! A dedicated GM Workshop! No better way to learn than to teach each other. Our very own Clyde Starr will be running discussions and panels for any and all GMs who want to share techniques, learn to improvise and think on your feet, and deal with those pesky things called players. If you've never GM'd before and want to learn, or if you are looking to improve, or pass on what you've learned, visit the workshop! GM demos and learning the basics for both GMs and players will be going on all weekend! Come join us!

To sum up, as a GM you'll need to:

- Check in at registration upon arrival
- Be at GAME HQ ten minutes before each game to check-in and get table assignment
- Give out your polybucks to deserving players
- Return to GAME HQ at the end of your game to turn in forms and get \$25 polybuck reward
- Non-played games (after 10 minutes of waiting) can be rescheduled at your choice
- Enjoy the weekend and have FUN!

Thank you once again for joining us at this year's Gaming Arts Media Expo! It's going to be an awesome time!!

John Macdonnell  
Vice Chairman, Gaming Arts Media Expo  
Master of Games



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